Art and Communications Technology In Cte, B.S.

major

(Teacher Licensure)

Bemidji State University's Art and Communications Technology in Education major is designed as a technical approach to the study of the concepts, methods, and curriculum planning regarding the teaching of visual arts and communications technology at 7-12 school levels. Teacher candidates budget an art program and plan for the management of art classroom procedures, design and implement meaningful and appropriate assessments and evaluations of students and programs, outline safe use of tools, equipment, materials, and processes in visual art and communications technology education learning environments. Teacher candidates develop curriculum goals and purposes based on the central concepts of visual arts and communications technology and know how to apply instructional strategies and materials for achieving student understanding of this discipline. Teacher candidates culminate their learning experience by creating and defending detailed plans on how to involve representatives of business, industry, and community organizations as active partners in creating educational opportunities for visual arts and communications technology students.

Required Credits: 92
Required GPA: 2.50

REQUIRED COURSES

Required TADD Courses
Complete the following courses:

- TADD 1150 Drawing Fundamentals (2 credits)
- TADD 1500 Tech Toolbox I: Illustrator (2 credits)
- TADD 1550 Tech Toolbox I: Photoshop (2 credits)
- TADD 1600 Fundamentals of Digital Photography (2 credits)
- TADD 2100 History, Philosophy, and Application of Color (3 credits)
- TADD 2200 Introduction to Graphic Design (2 credits)
- TADD 2300 Introduction to Typography (2 credits)
- TADD 2550 Tech Toolbox II: InDesign (2 credits)
- TADD 2925 People of the Environment: Technology, Art, and Design Perspective (3 credits)
- TADD 3000 Presentation Planning, Design, and Delivery (3 credits)
- TADD 3090 Leadership in Creative Industries (2 credits)
- TADD 3330 K-12 Art Methods (4 credits)
- TADD 3350 History of Modern Art & Design: 1820-1950 (3 credits)
- TADD 3449 Tech Toolbox II: Premiere Pro (2 credits)
- TADD 3800 Tech Toolbox III: After Effects (2 credits)

Required Integrated Media Courses
Complete the following courses:

- MASC 1100 Mass Media and Society (3 credits)
- MASC 1500 Making Media (1 credit)
- MASC 3850 Media Ethics and Law (3 credits)
- MASC 4330 Engineering for Electronic Media (3 credits)

Required Career & Tech Ed Courses
Complete the following courses:

- TADT 4830 Foundations in Career and Technical Education (2 credits)
- TADT 4849 Classroom Management in Career and Technical Education (2 credits)
- TADT 4858 Curriculum Development in Career and Technical Education (2 credits)
- TADT 4887 Career Development Theory and Practice (2 credits)
- TADT 4888 Work/Occupational Assessment of Learners (1-3 credits)

Electives
Select 4 credits from the following:

- ARTH 2551 Art History Survey I (4 credits)
- ARTH 2552 Art History Survey II (4 credits)
- TADD 1200 Two-Dimensional Visual Foundations (2 credits)
- TADD 1300 Three-Dimensional Visual Foundations (2 credits)
- TADD 1400 The Art of Napkin Sketching (2 credits)
- TADD 1800 Creativity in Action (2 credits)
- TADD 2670 Painting (4 credits)
- TADD 3100 Digital Illustration: Vector Art (2 credits)
- TADD 3140 Figure Illustration (2 credits)
- TADD 3160 Spatial Illustration (2 credits)
- TADD 3180 Digital Painting: Raster Art (2 credits)
- TADD 3360 History of Contemporary Art & Design: Present-1950 (3 credits)
- TADD 3400 Sculpture: Experimental (2 credits)
- TADD 3410 Sculpture: Traditional (2 credits)
- TADD 3480 Ceramics: Hand & Wheel (4 credits)
- TADD 4120 Illustrative Storytelling (2 credits)
- TADD 4190 Animated Illustration (2 credits)

REQUIRED PROFESSIONAL EDUCATION COURSES

Complete the following courses with a minimum 2.50 GPA:

- ED 3100 Introduction to the Foundations of Public School Education (3 credits)
- ED 3110 Educational Psychology (3 credits)
- ED 3140 Human Relations In Education (3 credits)
- ED 3350 Pedagogy: Planning for Instruction (3 credits)
- ED 3780 Adaptation and Management: Designing the Learning Environment (3 credits)
- ED 4737 Content Area Reading (3 credits)
- ED 4799 The Professional Teacher (1 credit)

Complete the following course:

- HLTH 3400 Health and Drugs in Society (2 credits)

Complete 12 credits of student teaching:

- ED 4830 Student Teaching - Secondary (1-12 credits)

Program Learning Outcomes | Art and Communications Technology in CTE, B.S.

Create a budget for an art and communications program and manage art classroom procedures;

Conduct meaningful and appropriate assessments and evaluations of programs; and

Recognize and demonstrate safe use of tools, equipment, materials, and processes in visual art education and communications technology learning environments.

Develop curriculum goals and purposes based on the central concepts of visual arts and communications technology and know how to apply instructional strategies and materials for achieving student understanding of this discipline;

Organize and implement representatives of business, industry, and community organizations as active partners in creating educational opportunities;

Suggested Semester Schedule | Art and Communications Technology in CTE, B.S.

Freshman - 1st semester

- MASC 1100 Mass Media and Society (3 credits)
- MASC 1500 Making Media (1 credit)
- TADD 1150 Drawing Fundamentals (2 credits)
- TADD 3000 Presentation Planning, Design, and Delivery (3 credits)
- Core Curriculum

Freshman - 2nd semester

- TADD 1500 Tech Toolbox I: Illustrator (2 credits)
- TADD 1550 Tech Toolbox I: Photoshop (2 credits)
- TADD 1600 Fundamentals of Digital Photography (2 credits)
- TADD 2925 People of the Environment: Technology, Art, and Design Perspective (3 credits)
- HLTH 3400 Health and Drugs in Society (2 credits)
- Core Curriculum

Sophomore - 1st semester

- TADD 2550 Tech Toolbox II: InDesign (2 credits)
- TADD 3449 Tech Toolbox II: Premiere Pro (2 credits)
- TADD 3800 Tech Toolbox III: After Effects (2 credits)
- TADT 2100 Impact Of Technology, Art & Design (2 credits)
- Art Electives
- Core Curriculum

Sophomore - 2nd semester

- TADD 2200 Introduction to Graphic Design (2 credits)
- TADD 2300 Introduction to Typography (2 credits)
- TADD 3090 Leadership in Creative Industries (2 credits)
- TADD 3350 History of Modern Art & Design: 1820-1950 (3 credits)
- MASC 3850 Media Ethics and Law (3 credits)
- Art Electives
- Core Curriculum

Junior - 1st semester

- ED 3100 Introduction to the Foundations of Public School Education (3 credits)
- ED 3110 Educational Psychology (3 credits)
- TADT 4830 Foundations in Career and Technical Education (2 credits)
- TADT 4849 Classroom Management in Career and Technical Education (2 credits)
- Art Electives
- Core Curriculum

Junior - 2nd semester

- ED 3140 Human Relations In Education (3 credits)
- ED 3350 Pedagogy: Planning for Instruction (3 credits)
- ED 4737 Content Area Reading (3 credits)
- TADD 3330 K-12 Art Methods (4 credits)
- TADT 4858 Curriculum Development in Career and Technical Education (2 credits)

Senior - 1st semester

- ED 3780 Adaptation and Management: Designing the Learning Environment (3 credits)
- ED 4799 The Professional Teacher (1 credit)
- MASC 4330 Engineering for Electronic Media (3 credits)
- TADT 4887 Career Development Theory and Practice (2 credits)
- Art Electives

Senior - 2nd semester

- ED 4840 Student Teaching - Special Fields (1-12 credits)